MADISONCRAMER.ART (702) 403-0449 MADISONCRAMERART@GMAIL.COM

EDUCATION

Bachelor's of Fine Arts in Traditional Animation

Academy of Art University (Graduated Dec. 2022) San Francisco, CA

Bachelor's of Fine Arts in Ceramics

University of Nevada, Reno (Aug. 2017 - May 2018) Reno, NV

SPECIALIZATIONS

- Adobe Photoshop
- Adobe Premiere Pro
- .
- Canva •
- Dragonframe •
- Google Workspace
- Harmony ToonBoom
- Procreate

2D Animation

- Advertisements/Presentations
- Adobe Media Encoder Background/Character/Graphic Design
 - Communication
 - Content Creation
 - Creative Writing
 - Event Management
 - Multi-Tasking/Problem Solving

ORGANIZATIONS

Women in Animation

San Francisco Chapter (Oct. 2021 - Present) San Francisco, CA

• Contribute to the support of advancing work opportunity for women in the field of animation.

ACHIEVEMENTS

Disney College Program

Walt Disney World (Aug. 2021 - Dec. 2021) Orlando, FL

- Selected to participate in working with the Walt Disney Company.
- Networked with leadership for career opportunities.
- Achieved unique work experience in high demand field.

Neon Teapot Prize

Las Vegas Čity Hall (May 2017) Las Vegas, NV

Created a ceramic teapot piece that was recognized by artists from around the world, and selected for show casing.

Public Education Foundation's

"A Tribute to the Arts" series

The Smith Center for the Performing Arts (April 2016) Las Vegas, NV

• Presented a mixed-media recycled art piece at the Smith Center for Performing Arts.

PROJECTS

2D Animation

(2018 - Present)

- Animate characters, walk cycles, and special effects in traditional hand-drawn animation style.
- Study puppet animation with replacements and basic rigging.

Character, Creature, and Layout Design

(2020 - Present)

- Design characters and creatures for pitch presentations and projects.
- Craft layouts for 2D animation production and learn how to utilize camera in Harmony software.

CAREER HISTORY

2D Animator/ Creature and Concept Designer

Studio X AAU Animation Dept. (Aug. 2022 - Dec. 2022)

- Animated characters and cleanup animation for characters and special effects animation in stop motion music video project.
- Designed concepts for creatures in short film project.

Advisor

Vector Marketing - Cutco (June 2022 - September 2022)

- Graduated from a 3-day college-accredited professional business and sales seminar.
- Professionally communicated with customers virtually and in person from point of contact to close.
- Participated in weekly meetings to review sales analytics and create action plan.
- Earned 2 performance based commission pay raises in first 5 days on the job receiving title Advanced Sales Representative.
- Promoted to Key Leadership team after first month on the job, earning third commission pay raise.
- Contributed in leading San Francisco to \$500,000 in sales for the summer of 2022.

2D Animator

AAU Animation Dept. for Spring Show (April. 2022 - May 2022)

- Animated and designed carnivorous plant character for Spring Show Awards title card sequences.
- Hand-drawn and puppet animation completed on Harmony ToonBoom.
- Background design imported from Procreate.

Resident Assistant

AAU Campus Housing (Jan. 2021 - Aug. 2021)

- Assisted management with housing, administrative tasks, maintenance, and residence life.
- Designed promotions for program events.
- Facilitated programming initiatives to develop, educate, and engage students on campus.
- Participated in the 24 hour on-call rotation for crisis management and emergency protocols.



REFERENCES

Aaron Guadamuz, Director of Studio X Stop Motion Dept. AAU School of Animation and Visual Effects (San Francisco, CA) Contact: AaronGuadamuz@gmail.com

Daisy Church, 2D Associate Director AAU School of Animation and Visual Effects (San Francisco, CA) Contact: DChurch@academyart.edu

Amanda Stevens, Coordinator Walt Disney World Magic Kingdom (Orlando, FL) Contact: (407) 920-7543

Katherine McEvoy, Assistant Community Manager Greystar Student Living Management (Syracuse, NY)

Contact: (410) 972-7192